Impact Fee Type	Residential Single-Family	Residential Multi-Family	Commercial		Industrial/ Business Park
			Retail	Office	
Units >>	DU^1	DU^1	KSF ¹	KSF ¹	KSF ¹
Transportation - Roads	\$4,293.00	\$2,428.00	\$12,811.00	\$3,867.00	\$1,765.00
Transportation - Signals	\$477.00	\$270.00	\$1,424.00	\$430.00	\$196.00
Police Facilities	\$272.00	\$189.00	\$183.00	\$162.00	\$65.00
Fire Protection	\$496.00	\$344.00	\$339.00	\$300.00	\$120.00
Parkland Acqusition	\$978.00	\$678.00			
Park Improvements	\$9,780.00	\$6,780.00			
Community Center	\$599.00	\$415.00			
Animal Shelter	\$250.00	\$178.00			
City Hall	\$428.00	\$297.00	\$293.00	\$259.00	\$104.00
Corporation Yard	\$97.00	\$67.00	\$66.00	\$58.00	\$23.00
Multi-Purpose Trails	\$1,601.00	\$1,110.00	\$1,076.00	\$952.00	\$381.00
Drainage ²	\$5,250.00	\$1,681.00	\$3,383.00	\$2,563.00	\$2,416.00
DIF Administration Fee ³	\$73.00	\$43.00	\$59.00	\$26.00	\$15.00

¹ DU = dwelling unit; KSF = 1,000 gross square feet of building area

² Residential drainage fees vary with density; fee shown for single-family residential is medium density fee per unit; fee shown for multi-family residential is high-density fee per unit; for a complete break- down of residential drainage fees by density category, see Table 11.4

 $^{^{3}}$ Development impact fee administration fee = 0.30% of the sum of all other impact fees; see discussion

Table 11.4

Development Type	Dev Units ¹	Density* (DU/acre)	Impact Fee per Unit ⁴
Residential Estate Density	DU	0.50	\$8,477.08
Residential Very Low Density	DU	1.00	\$8,428.91
Residential Low Density	DU	2.00	\$8,380.75
Residential Medium Density	DU	4.00	\$5,250.01
Residential Med-High Density	DU	7.00	\$3,294.50
Residential High Density	DU	15.00	\$1,680.97
Commercial	KSF		\$3,383.06
Office	KSF		\$2,562.93
Industrial/Business Park	KSF		\$2,416.47
Public/Institutional	KSF		\$0.00

¹ DU = dwelling unit; KSF = 1,000 gross square feet of building area

⁴ Fee per unit of development = final cost allocation/added units

^{*} Density is represented by average units per acre for each development type